

$x/\theta$

conditions



x/0  
divided by zero

This document does not explain a system.  
It opens a condition.

What follows is not a guide, a framework,  
or a method.

It does not tell you what to make,  
how to work,  
or where to arrive.

There is no correct reading order.  
There is no intended conclusion.

Each section describes a state.  
A way in which work can exist,  
behave,  
or remain unresolved.

These states are not themes.  
They are not ideas to illustrate.  
They are conditions to operate inside.

The document moves by design.  
From instability to relation.  
From making to release.

Nothing here seeks completion.  
Nothing guarantees resolution.

x/0 does not require agreement.  
It requires presence.



Themes organize meaning.  
Briefs organize outcomes.  
Processes organize time.

Conditions organize existence.

x/θ is not a framework.  
It is not a method.  
It is not a self-improvement system.

x/θ is a field  
in which work can exist  
without justification.

A Condition defines a state.

It does not dictate  
how work is produced.

It describes the state  
the artifact occupies.

One Condition is selected as primary.

Others may appear,  
interfere,  
or exert influence.

What matters  
is how the artifact exists.

CONDITION ENTRY

You are about to enter a Condition.

Pause.

Proceed deliberately.

## CONDITIONS

- CONDITION 01 – Divided by Zero
- CONDITION 02 – Field & Wave
- CONDITION 03 – Signal over Object
- CONDITION 04 – Glitch as Oracle
- CONDITION 05 – Ritualized Production
- CONDITION 06 – Emergence over Design
- CONDITION 07 – Multiplicity of x
- CONDITION 08 – Anti-Completion
- CONDITION 09 – Material as Memory
- CONDITION 10 – Collapse → Re-emergence
- CONDITION 11 – Commerce as Alchemy
- CONDITION 12 – Temporal Existence
- CONDITION 13 – Authorship as Variable

CONDITION 01  
Divided by Zero

In mathematics,  
division seeks a resolvable result.

When the divisor is zero,  
the result cannot exist.

The operation produces no value.  
It does not converge.  
It remains undefined.

It is a system error.  
A refusal issued  
to preserve consistency.

The calculation is rejected.

Divided by Zero describes a state  
entered after this refusal.

A process was attempted.  
The operation was refused.  
The result was withheld.

The work exists  
without a stable reference.

Meaning does not resolve.  
Value does not stabilize.

Contradictions may coexist  
without hierarchy.

Function persists  
without explanation.

The artifact does not repair  
the refusal that produced it.

It exists  
after calculation ends.

This condition holds  
while resolution  
remains undefined.

CONDITION 02  
Field & Wave

A field exists  
before any object appears.

It is a condition of possibility,  
not a form.

The field does not contain meaning.  
It contains potential.

A wave is a temporary manifestation  
within the field.

It has duration, intensity  
and direction.

The wave does not exhaust the field.  
The field remains.

The artifact exists as a wave,  
not as a fixed object.

Its boundaries are provisional.  
Its presence is situational.

Meaning emerges through relation,  
not isolation.

What matters is not the object alone,  
but the field it activates  
and the waves it generates.

This condition holds  
while the field remains.

CONDITION 03  
Signal over Object

A signal precedes the object.

It is not material.  
It is relational.

The object is a carrier,  
not the source.

Priority lies in transmission,  
not containment.

The signal may pass  
through multiple forms.

The object may change,  
degrade,  
or disappear.

The signal persists.

Meaning is maintained  
through transmission,  
not preservation.

The artifact exists  
to propagate a signal,  
not to secure itself as an object.

This condition holds  
while transmission  
takes precedence over form.

CONDITION 04  
Glitch as Oracle

A glitch is not an aesthetic.

It is a signal  
emerging from constraint.

The glitch appears  
when a system reaches its limit.

It is not produced intentionally.  
It is revealed.

The glitch indicates  
where rules no longer align  
with reality.

It exposes hidden structure,  
assumption,  
or dependency.

The oracle points.  
The glitch interrupts.

Meaning emerges  
from what fails to function  
as expected.

The artifact does not resolve  
the glitch it reveals.

It remains attentive  
to the information  
the glitch carries.

This condition holds  
while error is treated  
as signal.

CONDITION 05  
Ritualized Production

A ritual is a repeated structure.

It does not guarantee meaning.  
It produces continuity.

Ritual does not optimize outcomes.  
It stabilizes process.

Actions recur  
regardless of result.

Time is marked,  
not consumed.

The ritual persists  
even when output varies.

The artifact carries traces  
of this repetition.

Consistency does not imply efficiency.  
Repetition does not imply progress.

The work exists  
within a maintained sequence,  
not a singular event.

This condition holds  
while production remains ritualized.

## CONDITION 06

### Emergence over Design

Design fixes intention  
before conditions are known.

Emergence occurs  
through interaction,  
not predefinition.

Outcomes are not selected.  
They are produced  
by relation.

The work is not fully specified  
in advance.

Form appears  
as a consequence,  
not a plan.

Decisions accumulate  
without total oversight.

Coherence arises  
without being designed.

The artifact reflects  
what occurred,  
not what was intended.

This condition holds  
while emergence  
takes precedence over control.

CONDITION 07

Multiplicity of x

x is not singular.

It does not resolve  
into a stable author,  
voice,  
or position.

x functions as a variable,  
not an identity.

It shifts,  
splits,  
or overlaps  
across contexts.

Multiple x may operate  
within a single work.

Authorship is distributed,  
not centralized.

Intent is partial.  
Control is shared.

The artifact does not  
represent x.  
It is produced  
through its multiplicity.

No single perspective  
is privileged.

This condition holds  
while authorship  
remains variable.

CONDITION 08  
Anti-Completion

Completion implies resolution.

It assumes a final state  
in which decisions stabilize  
and movement ends.

Anti-completion rejects  
this finality.

The work does not converge  
toward a finished condition.

It may appear resolved,  
but resolution is provisional.

The artifact remains open  
to further interpretation,  
recontextualization,  
or interruption.

Stopping does not equal finishing.  
Duration does not imply progress.

The work continues  
without arriving.

This condition holds  
while closure  
is not required.

CONDITION 09  
Material as Memory

Material is not neutral.

It carries traces  
of contact, pressure  
and duration.

Every material  
records interaction.

Wear, variation  
and residue  
are not defects.

They indicate passage.

The artifact does not erase  
these traces.  
It accumulates them.

Meaning does not precede material.  
It emerges through use,  
handling,

and exposure.

The work exists  
as a record of what occurred,  
not as a pristine object.

Memory is embedded,  
not represented.

This condition holds  
while material  
retains its history.

## CONDITION 10

Collapse → Re-emergence

Collapse occurs  
when existing structures  
can no longer sustain relation.

Functions fail.  
Dependencies dissolve.  
Continuity breaks.

This collapse is not dramatic.  
It is structural.

What collapses  
does not disappear.  
It loses coherence.

Re-emergence does not restore  
the previous form.

It reorganizes fragments  
under new constraints.

Continuity resumes  
without returning to origin.

The artifact exists  
after collapse,  
not despite it.

Traces of failure remain.  
They are not corrected.

This condition holds  
while emergence follows collapse  
without repair.

CONDITION 11  
Commerce as Alchemy

Commerce is not external  
to the work.

It alters the state  
in which the artifact exists.

Exchange transforms context,  
not essence.

The artifact does not become  
more complete  
through circulation.

Value is not inherent.  
It is assigned, translated  
and displaced.

The act of exchange  
reconfigures meaning,  
authorship,  
and function.

This transformation  
is neither pure nor corrupt.

It is operative.

The work is not justified  
by commerce.

It persists  
through conversion.

This condition holds  
while exchange  
alters state  
without defining worth.

CONDITION 12  
Temporal Existence

The artifact does not exist  
outside of time.

Its state is not fixed.  
It is temporal.

Presence shifts  
with context,  
duration,  
and recurrence.

The work is not encountered  
once.

It appears,  
reappears,  
and changes  
through time.

Meaning is not stable.  
It accumulates,  
decays,  
or reconfigures.

The artifact does not progress  
toward improvement.

It persists  
through temporal variation.

This condition holds  
while existence  
is shaped by time.

CONDITION 13  
Authorship as Variable

Authorship is not fixed.

It does not reside  
in a single origin  
or voice.

Authorship functions  
as a variable.

It shifts  
with context  
and relation.

The artifact is not authored  
once.

It exists  
with authorship in flux.

This condition holds  
while authorship  
remains unresolved.